



Motivation

- Neural networks equivariant to symmetries, such as rotation and translation, are more generalizable and sample-efficient.
- Symmetries in natural data are difficult to express** analytically, limiting the use of equivariant networks.

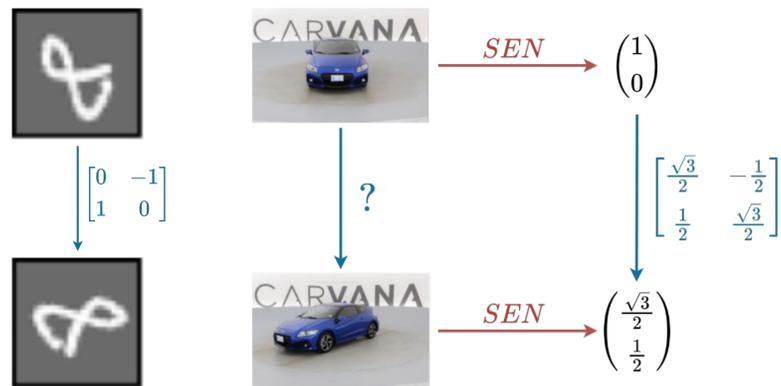


Figure 1: 2D rotation of an object can be expressed analytically for pixels, whereas a 3D rotation is difficult to compute.

Illustrative Example

- Simple supervised sequence labeling task** to test whether we can learn the input transformation
- Compose a fully connected (FC) layer with 1D convolutional layers and compare against only FC

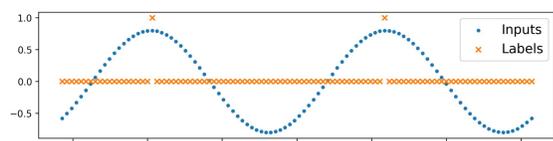


Figure 2: Training sample

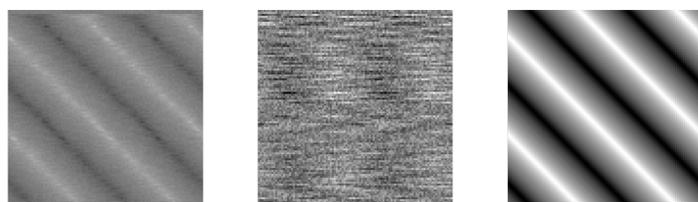


Figure 3: First FC layer weights. FC+Conv network learns shift equivariance

Symmetric Embedding Network

Key idea: Pair SEN with a downstream equivariant network and train end-to-end.

Meta-architecture: We propose a template for learning equivariant world models with input images for various downstream network architectures and symmetries (Figure 4).

SEN is an unconstrained network that compresses inputs to feature space for which group action is known. Downstream equivariant networks (Encoder and Transition Model) provide inductive bias.

Learning is done end-to-end using a contrastive loss.

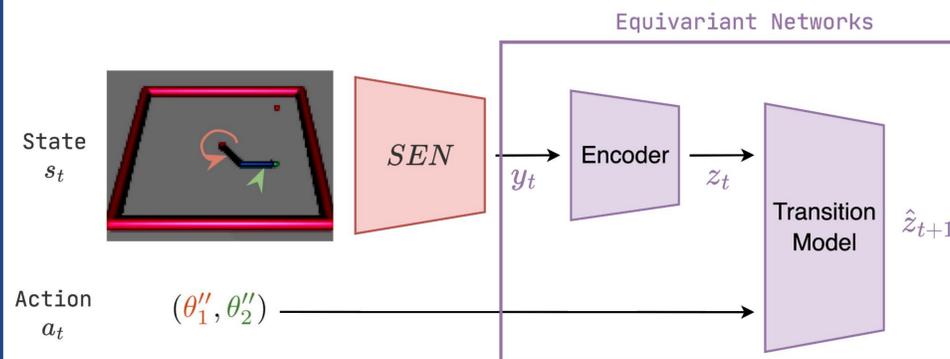


Figure 4: Meta-architecture with downstream equivariance.

Domains and Symmetries



2D & 3D Shapes	Rush Hour	Reacher	3D Teapot
$\pi/2$ rotation, object permutation	$\pi/2$ rotation, object permutation	$\pi/2$ rotation, flip, translation	3D rotation
C_4 -equivariant MPNN	C_4 -equivariant MPNN	E(2)-steerable CNN, equivariant MLP	Matrix Multiplication

SEN Contributions

- Learn implicitly** how to map from pixel space with **unknown** group action to feature space with a **known** symmetry.
- Flexible** meta-architecture for variety of different symmetry groups.
- Extend** advantages of equivariant neural network architectures to previously inaccessible domains.

Results

- Develop two measures of equivariance **Equivariance Error (EE)** and **Distance Invariance Error (DIE)**.

Model	TH@1 (yaw, %)	TH@1 (pitch, %)	TH@1 (roll, %)	HH@1 (1 step, %)	EE(S)	DIE (1 step, $\times 10^{-2}$)
Homeomorphic VAE	6.7	10.0	3.3	0.9	2.41	0.68
3D Teapot None	6.7 \pm 6.7	60 \pm 40	86.7 \pm 6.6	93.9 \pm 2.2	2.38 \pm 0.04	3.41 \pm 0.16
Ours (MatMul)	100 \pm 0.0	100 \pm 0.0	100 \pm 0.0	100 \pm 0.0	0.05 \pm 0.0	0.45 \pm 0.01

Table 1: Teapot - SEN achieves lower EE and DIE.

- SEN learns consistent representations

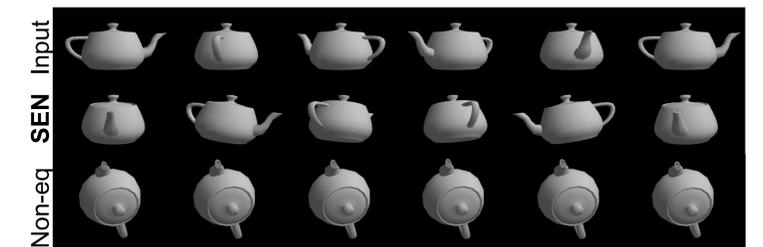


Figure 5: Teapot - SEN learns rotations in latent space correctly.

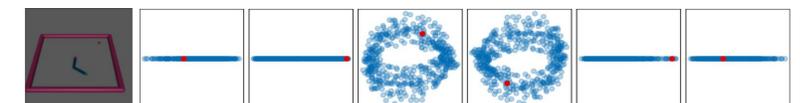


Figure 6: Reacher - learned latent factors. Middle factors are consistent with arm joint rotations.

- SEN generalizes to actions unseen during training.

Limited Actions \mathcal{A}'	Model	H@1 (10 step, %)	MRR (10 step, %)	EE(S)	DIE (10 step, $\times 10^{-3}$)
2D Shapes {up}	CNN	2.8 \pm 0.6	5.3 \pm 0.4	0.00 \pm 0.0	0.19 \pm 0.0
	Ours/Full	100 \pm 0.0	99.9 \pm 0.0	0.00 \pm 0.0	0.00 \pm 0.0
3D Blocks {up,right,down}	None	52.3 \pm 14.	61.8 \pm 13.	0.98 \pm 0.2	181 \pm 79.
	Full	83.7 \pm 36.	86.0 \pm 31.	0.81 \pm 0.5	15 \pm 9.1
	Ours	99.9 \pm 0.0	100 \pm 0.0	0.96 \pm 0.3	5 \pm 4.7

Table 2: Next state prediction results for unseen actions.